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Basic IPv6 Tutorial

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RIPE NCC

Regional Meeting Tehran
18-19 November 2014

- IPv4?
- IPv6 in the RIPE Database
- IPv6 Addressing Plans



IPv4?

Section 1



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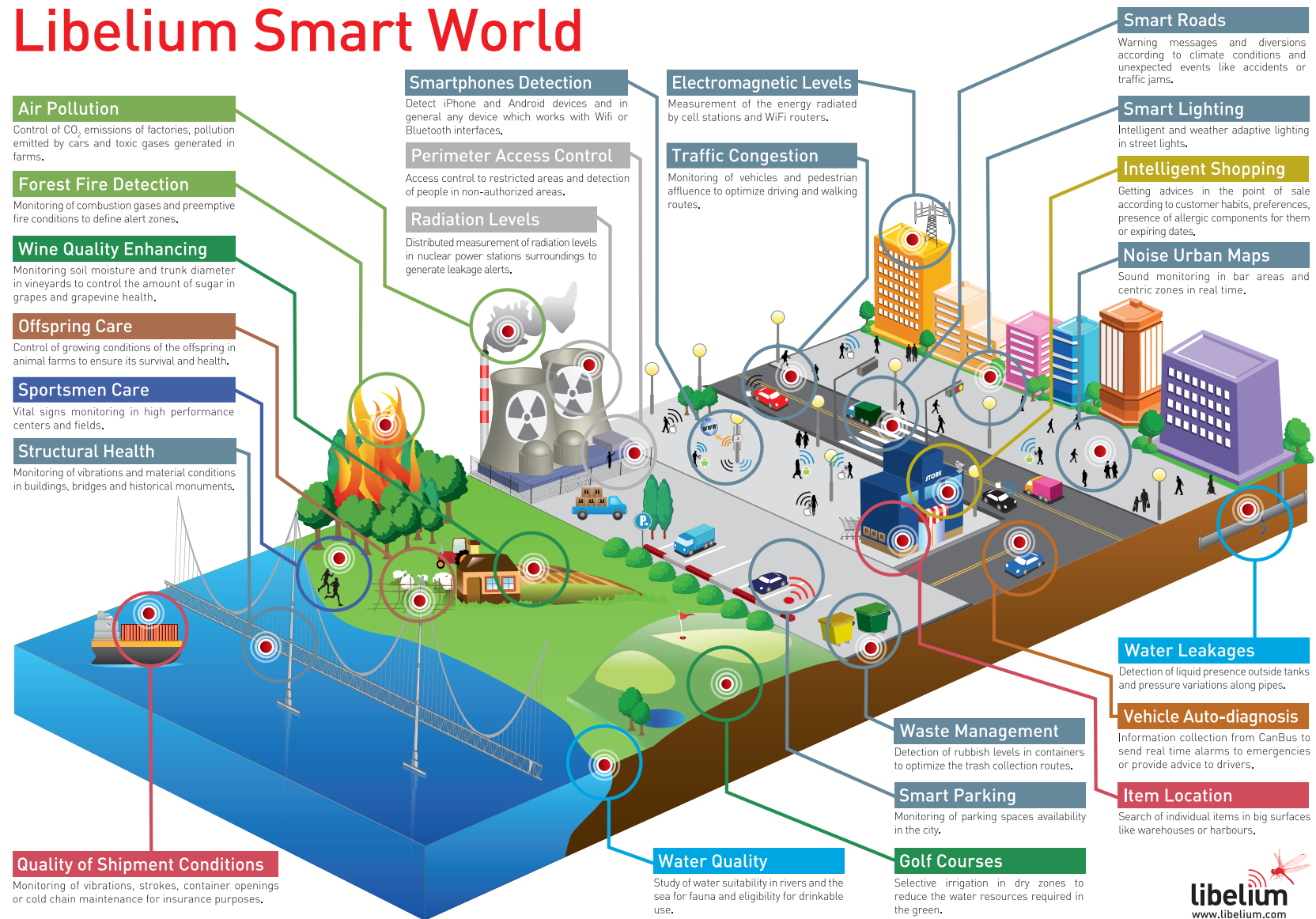
**“On 14 September 2012, the RIPE NCC
ran out of their regular pool of IPv4”**



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- **Around 2.4 billion internet users now**
 - around 35% of all people
- **Mobile phones are becoming internet devices**
- **The Internet of things**
 - How will the Internet look like in 5 years?

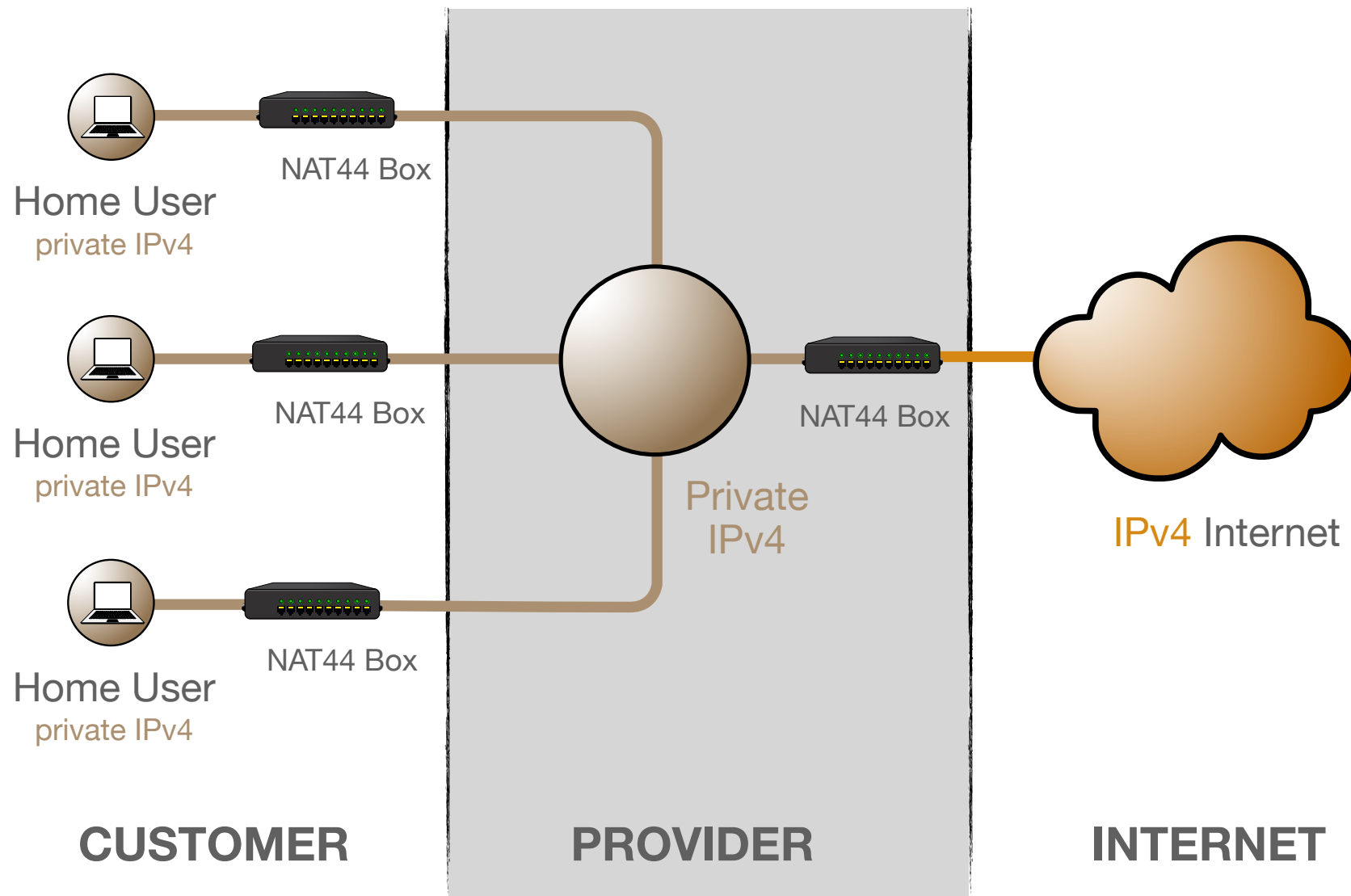
Libelium Smart World



http://www.libelium.com/top_50_iot_sensor_applications_ranking
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- Extends the capacity of the IPv4 address space by sharing an IPv4 address between clients
- Fairly common technology, used everywhere
- Breaks the end to end connectivity model
- **It doesn't allow communication with IPv6!**
- You are probably going to need it in some form





IPv6 Address Basics

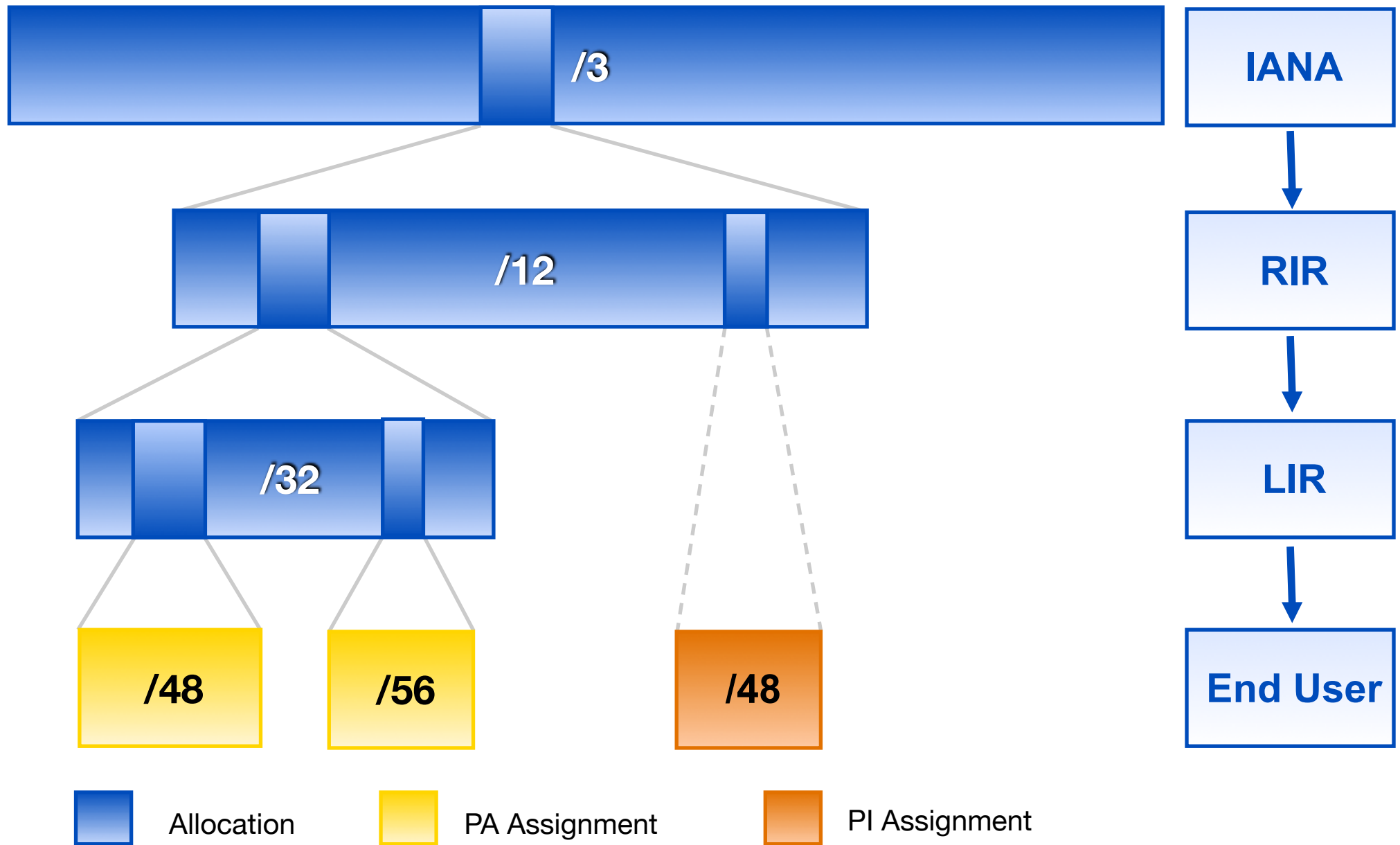
Section 2



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IP Address Distribution

10





~~How many IP addresses do I need?~~

How many subnets do I need?

Subnet always = /64



- **IPv6 address: 128 bits**
 - 32 bits in IPv4
- **Every subnet should be a /64**
- **Customer assignments (sites) between:**
 - /64 (1 subnet)
 - /48 (65,536 subnets)
- **Minimum allocation size /32**
 - 65,536 /48s
 - 16,777,216 /56s

IPv6 Subnetting

2001:0DB8:0000:0000:0000:0000:0000:0000

64 bits interface ID

$/64$


$/60 = 16 /64$

$/56 = 256 /64$

$/52 = 4096 /64$

$/48 = 65536 /64$

$/32 = 65536 /48$



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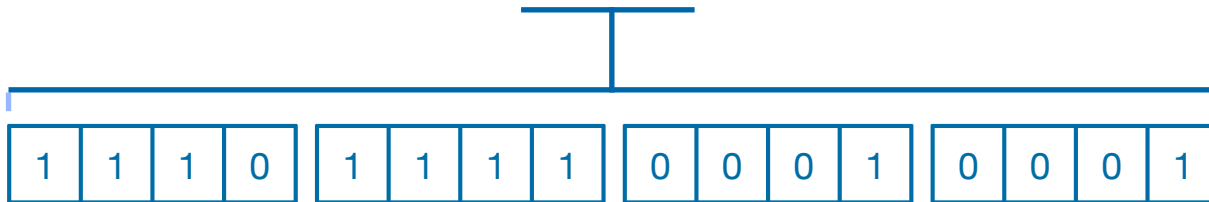
www.ripe.net



2001:0db8:003e:ef11:0000:0000:c100:004d

2001:0db8:003e:ef11:0000:0000:c100:004d

2001:db8:3e:ef11:0:0:c100:4d



Addresses	Range	Scope
Loopback	::1	host
Link Local	fe80::/10	link
Unique Local	fc00::/7	global
Global Unicast	2000::/3	global
6to4	2002::/16	global
Teredo	2001::/32	global
Multicast	ff00::/8	variable





IPv6 Address Notation

Exercise



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IPv6 in the RIPE Database

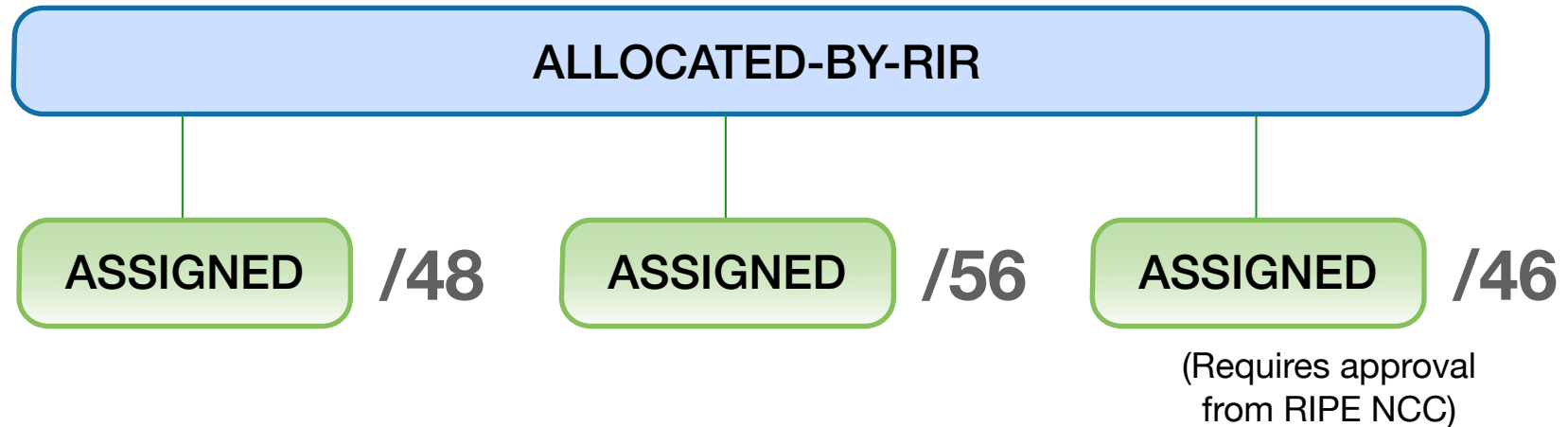
Section 2



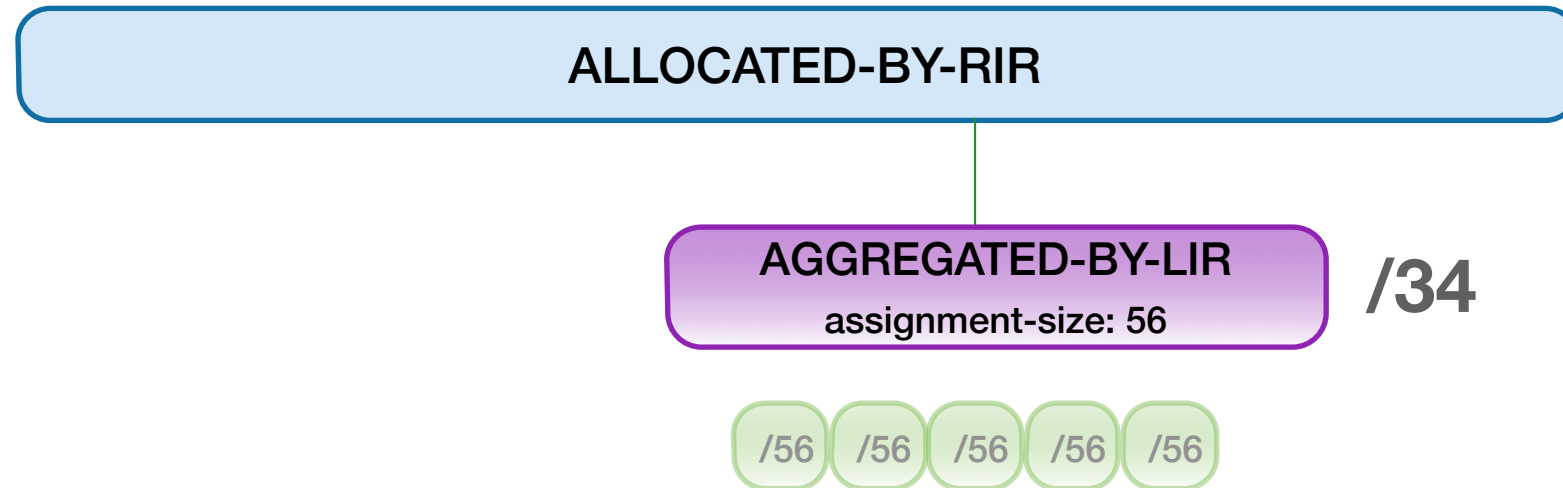
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- **Give your customers enough addresses**
 - up to a /48
- **For more addresses send in request form**
 - alternatively, make a sub-allocation
- **Every assignment must be registered in the RIPE Database**

IPv4	IPv6
ALLOCATED PA	ALLOCATED-BY-RIR
ASSIGNED PA	ASSIGNED
ASSIGNED PA	AGGREGATED-BY-LIR
SUB-ALLOCATED PA	ALLOCATED-BY-LIR
ASSIGNED PI	ASSIGNED PI

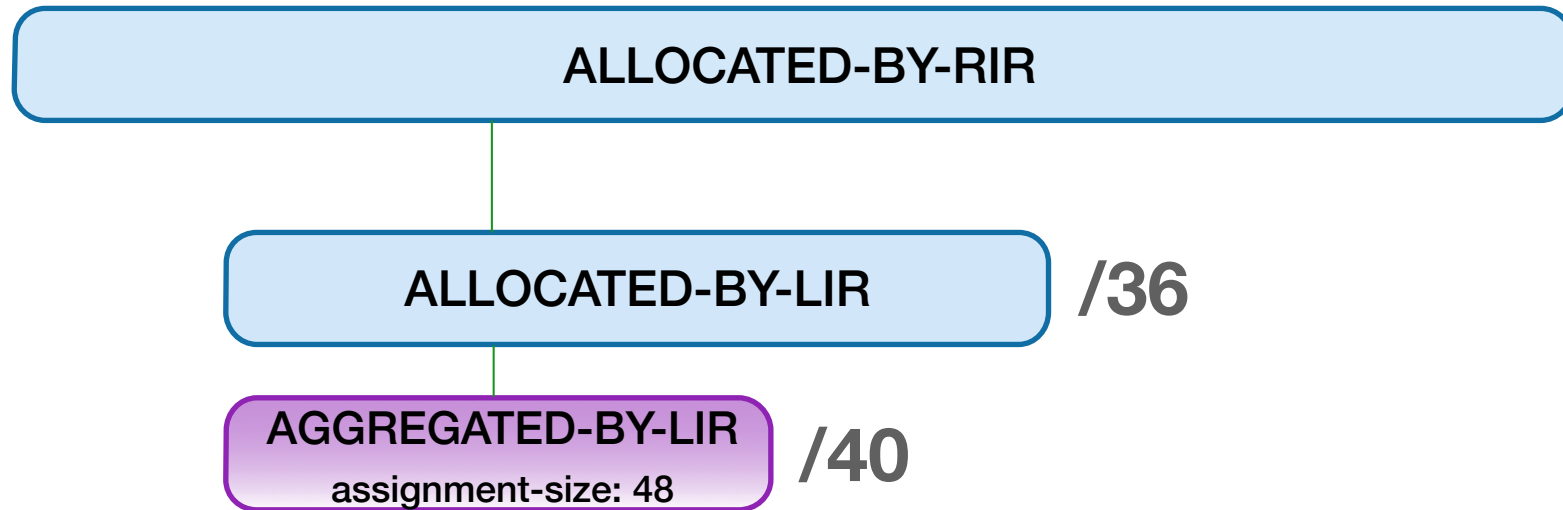


- Status is **ASSIGNED**
- Minimum assignment size is a /64
- For more than a /48, send a request form

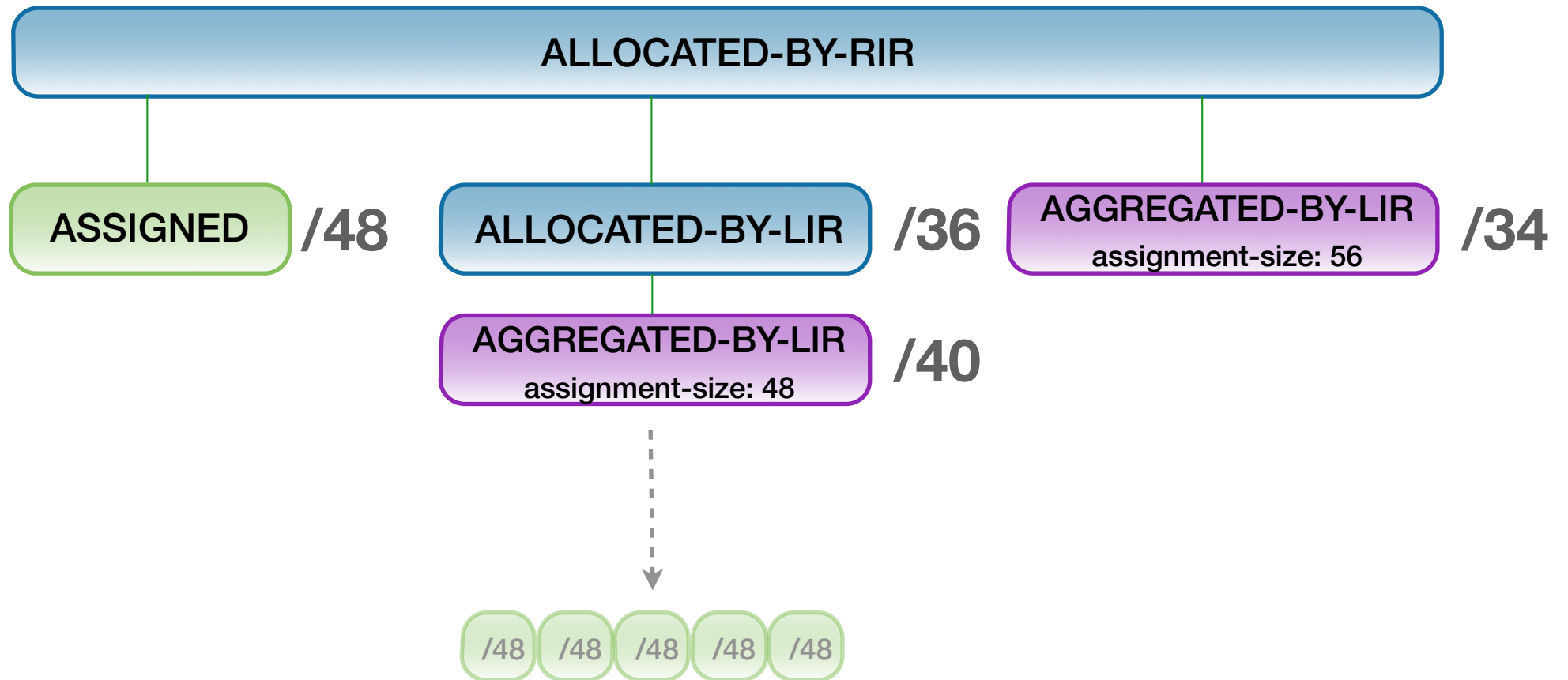


- Can be used to group customers
 - broadband, for example
- “assignment size” = assignment of each customer

inet6num:	2001:db8:1000::/36
netname:	Brightlife
descr:	Broadband services
country:	NL
admin-c:	BN649-RIPE
tech-c:	BN649-RIPE
status:	AGGREGATED-BY-LIR
assignment-size:	48
mnt-by:	BRIGHTLIFE-MNT
notify:	noc@example.net
changed:	noc@example.net 20130218
source:	RIPE



- Can be used for customers with potential for growth
 - or for your own infrastructure
 - or to delegate address space to a downstream ISP



- **To qualify, an organisation must:**
 - Meet the contractual requirements for provider independent resources
 - LIRs must demonstrate special routing requirements
- **Minimum assignment size: /48**
- **PI space can not be used for sub-assignments**
 - not even 1 IP address!

inet6num:	2001:db8:1000::/36
netname:	FREEZ
descr:	Freez Fridges
country:	NL
admin-c:	RM1204-RIPE
tech-c:	RM1204-RIPE
status:	AGGREGATED-BY-LIR
assignment-size:	56
mnt-by:	LIR-MNT
notify:	noc@lir-example.com
changed:	noc@lir-example.com 20110801
source:	RIPE





Making Assignments

Exercise



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Fridge6!





Quiz!

Exercise



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- Go to kahoot.it
- Enter the pin code
- Enter a username

Let's play!



IPv6 Addressing Plans

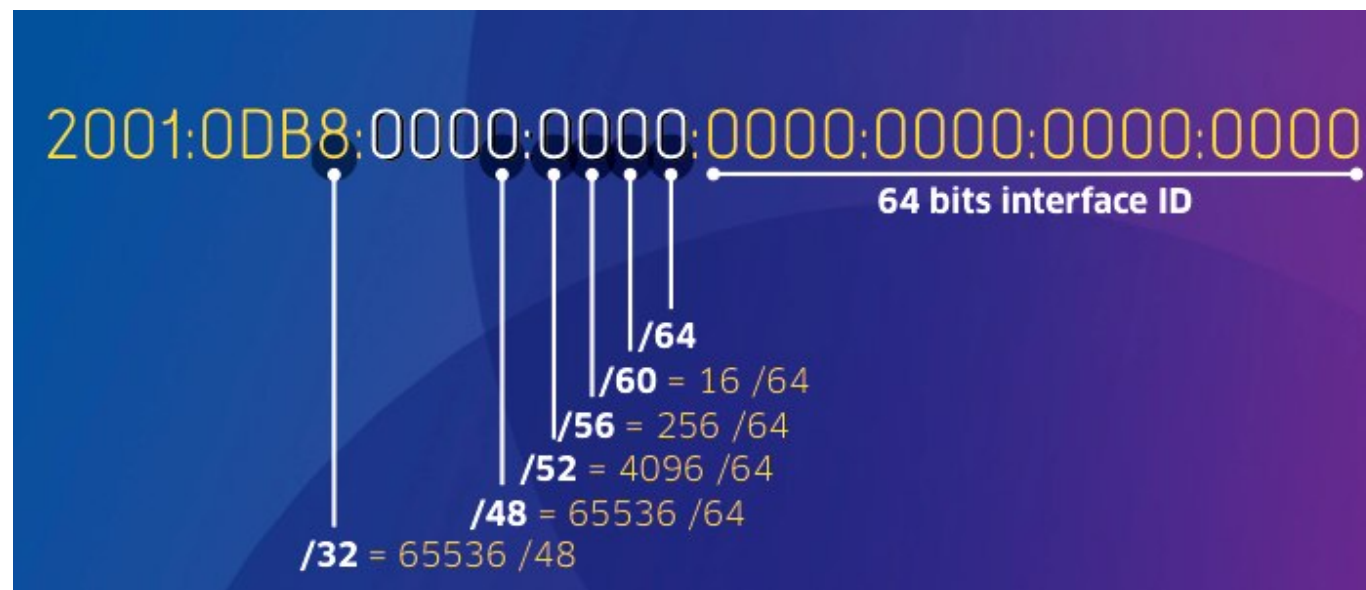
Section 3



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- **Mental health during implementation(!)**
- **Easier implementation of security policies**
- **Efficient addressing plans are scalable**
- **More efficient route aggregation**

- IPv6 offers flexibility with addressing plans
- Network addressing can be done on 4-bit boundaries



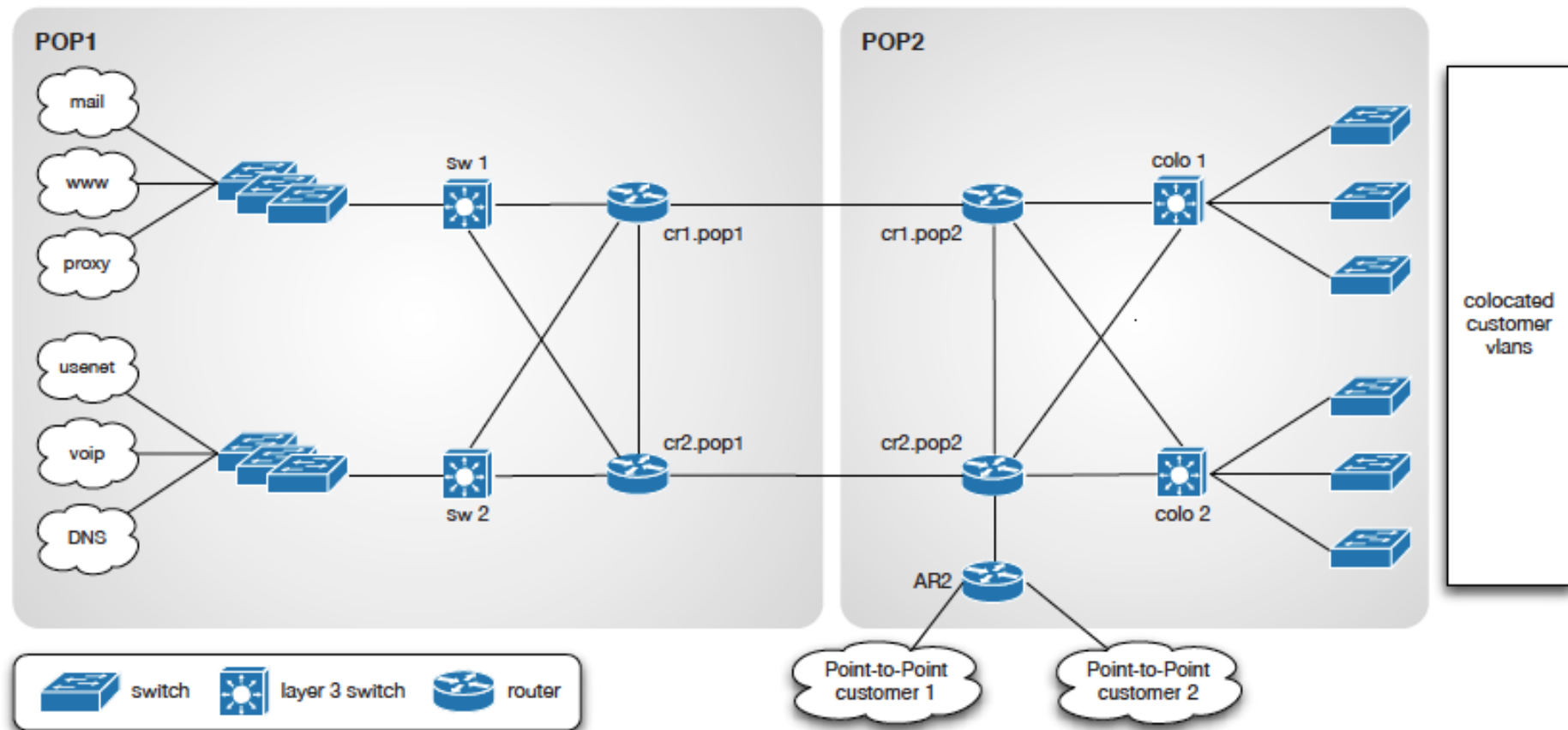
- **Your spreadsheet might not scale**
 - There are 512K /48s in a /29
 - There are 65.536 /48s in a /32
 - There are 65.536 /64s in a /48
 - There are **16.777.216** /56s in a /32
- **Find a suitable IPAM solution**

- “Every interface ID must be a /64” (RFC 4291)
- Because of SLAAC
- Other RFCs followed this
- The only exception is a /127 for point-to-point links

- What should an ISP addressing plan contain?
 - Address space for internal use
 - Loopback interfaces
 - Point-to-point connections
 - Servers, routers and other infrastructure at POPs
- Use a /48 per POP
- Address space for customers

- **One /128 per device**
 - One /64 contains enough addresses for all your manually configured loopback addresses
- **Take an easy to remember block for loopback addresses**

- **With old router operating software:**
 - One /64 per point-to-point connection
 - Reserve /64 per point-to-point link, but configure a /127
- **With new router operating software:**
 - RFC 6164
 - Configure a /127 per point-to-point connection

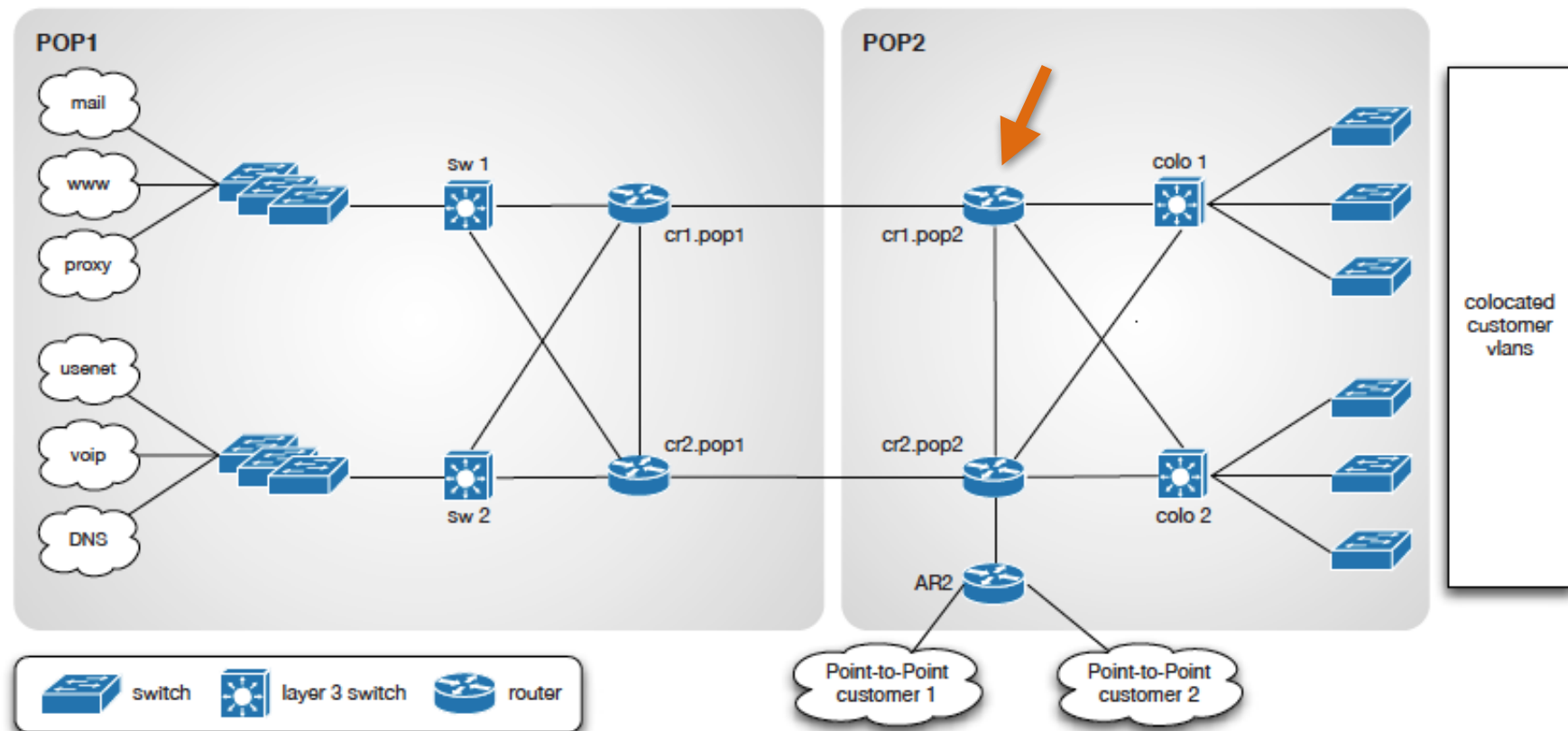


- We will assign a /48 per POP
- We will work on 4-bit boundary

Prefix	Number of /64 subnets
/48	65.536
/52	4096
/56	256
/60	16
/64	1

- Look at the number of point-to-point links
- Just to be sure, we reserve a /64 per link!

How much would you assign to cr1.pop2?



- **In common cases:**
 - One /48 per POP
 - Calculate growth
 - Make it scalable

- Customers should get a large block of addresses
 - /48 for business customers
 - /48 or /56 for residential customers
- For more than a /48, send a request form
- Every assignment must be registered

- **A customer has 6 functions**
 - Servers
 - Office PCs
 - Network Engineer PCs
 - Guests
 - VPN (remote workers)
 - Infrastructure (point-to-point and loopbacks)

- **A customer has 3 locations**
 - Main building, floor 1
 - Main building, floor 2
 - Secondary office

- A customer receives 2001:0db8:1a2b::/48
- Work on 4-bit boundary
 - 6 functions (leaves room for 10 more functions)
 - 3 locations (leaves room for 13 more locations)
 - We still have 8 bits!
 - Room for 256 networks per function per location

- Putting this in the address:

2001:0db8:1a2b:**FLXX**::/64

- **F** = Function (0=infrastructure, 1=servers, 2=office, 3=engineers, 4=VPN, f=guests)
- **L** = Location (0=main building 1, 1=main building 2, 2=secondary office)
- **XX** = Number of network of type + location

- 2001:0db8:1a2b:1000::/64
 - Servers in Main Building, floor 1, network 0
- 2001:0db8:1a2b:1200::/64
 - Servers in the secondary office, network 0
- 2001:0db8:1a2b:f209::/64
 - Guest in secondary office, network 9

- 2001:0db8:1a2b:0000::1/128
 - Loopback address (infrastructure, location doesn't apply)
- 2001:0db8:1a2b:0102::/127
 - Point-to-point link (infrastructure, location doesn't apply)
- 2001:0db8:1a2b:41ab::/64
 - VPN in main office, floor 1, user 171

- The previous example is just an idea
 - ✓ Adapt as necessary
- 2001:0db8:1a2b:**FFLX**::/64
 - 256 functions
 - 16 locations
 - 16 networks per function per location

- **Tips:**
 - Work on 4-bit boundary
 - Group subnets by function
 - Group subnets by location
 - Make a scalable addressing plan

What is the IPv6 address for an engineer's PC,
in the main building floor 2,
for computer number 2?

Example:

2001:0db8:1a2b:**FLXX**::/64

- **F**= Function (0=infrastructure, 1=servers, 2=office, 3=engineers, 4=VPN, f=guests)
- **L**= Location (0=main building 1, 1=main building 2, 2=secondary office)
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Example:

2001:0db8:1a2b:FLXX::/64

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- **L**= Location (0=main building 1, 1=main building 2, 2=secondary office)
- **XX**= Number of network of type + location

2001:0db8:3101::/64

or

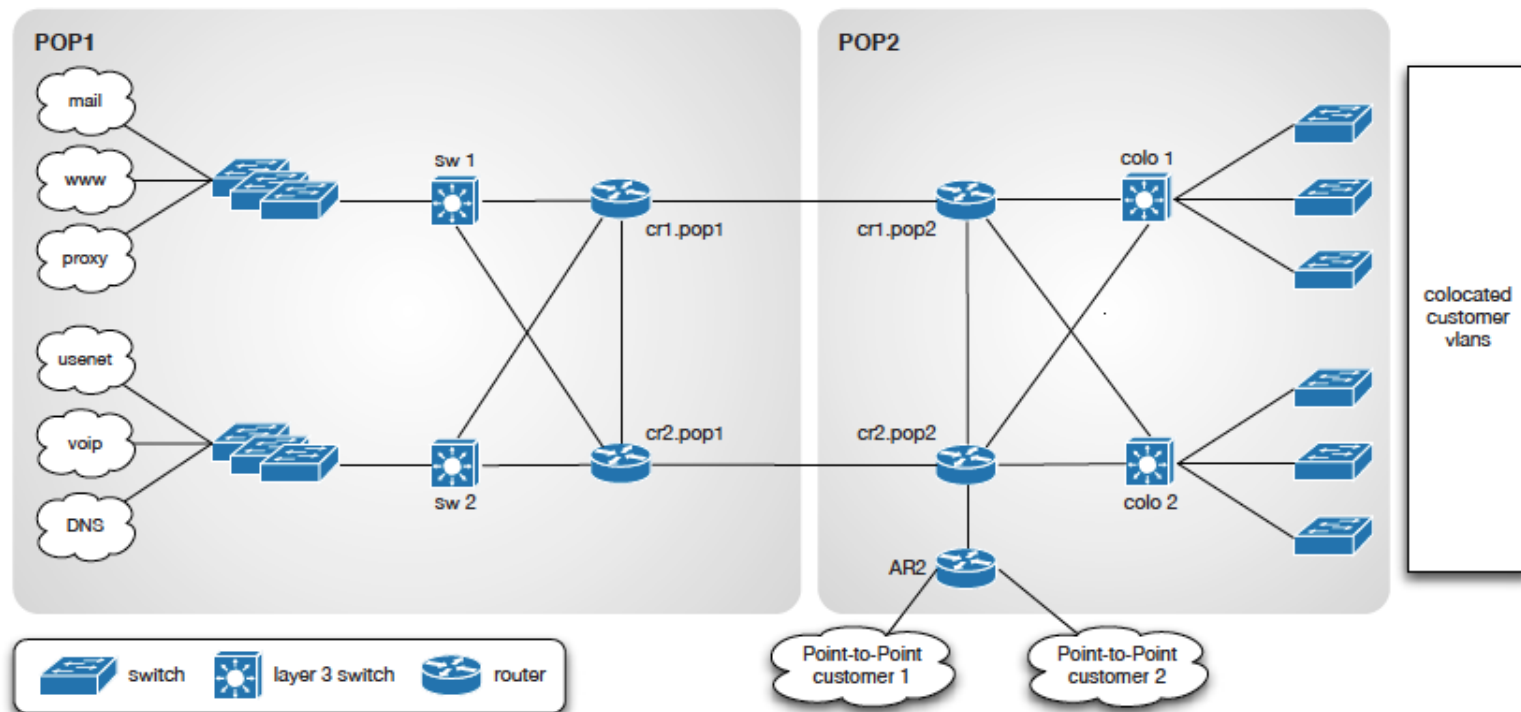
2001:0db8:3102::/64

Exercise: Addressing plan

55

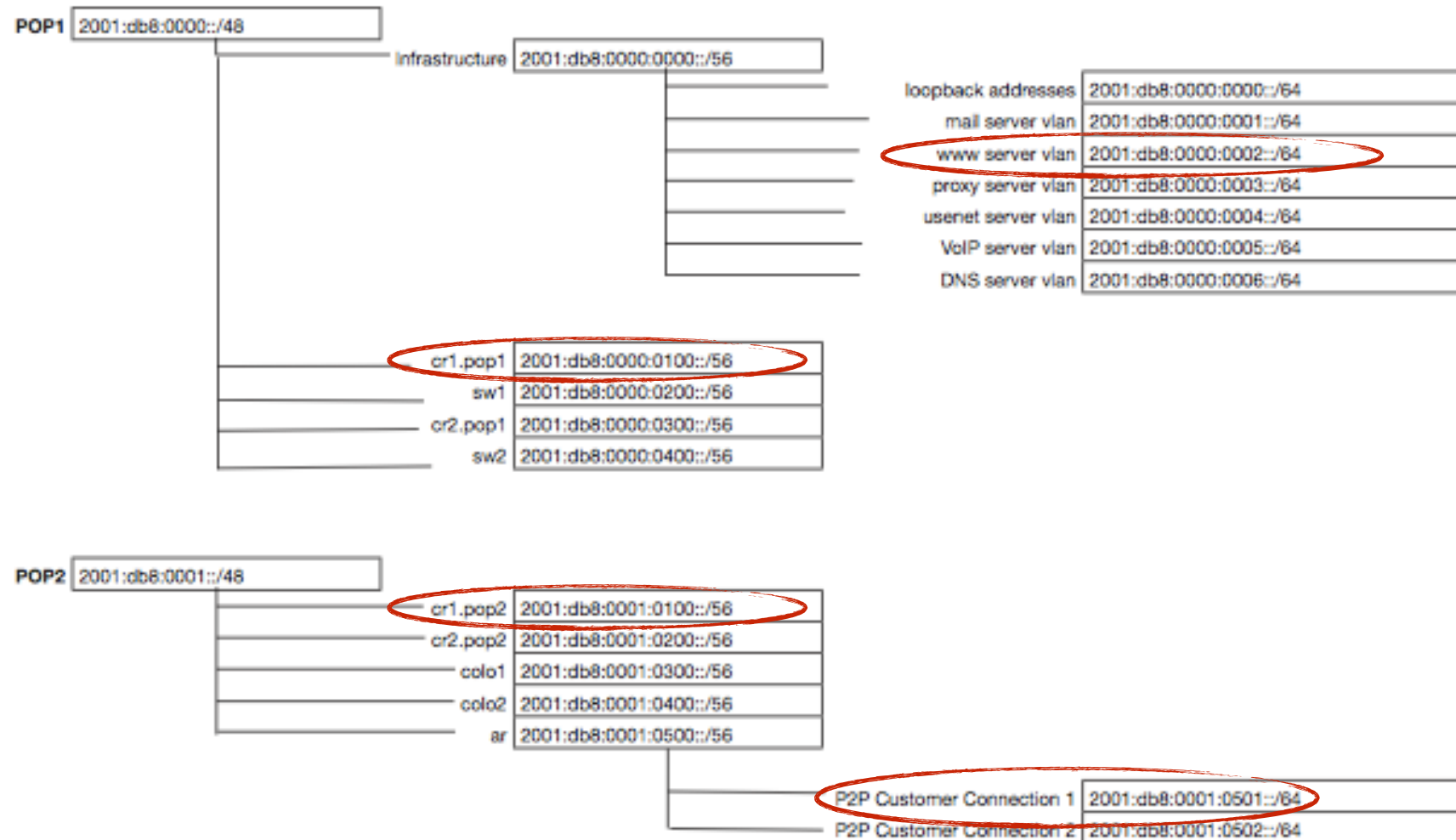
Assignments to:

- www VLAN
- colo 1 and colo 2: consider that there are 250 customers behind each colo.
- cr1.pop2 and cr1.pop1
- Point-to-Point customer 1



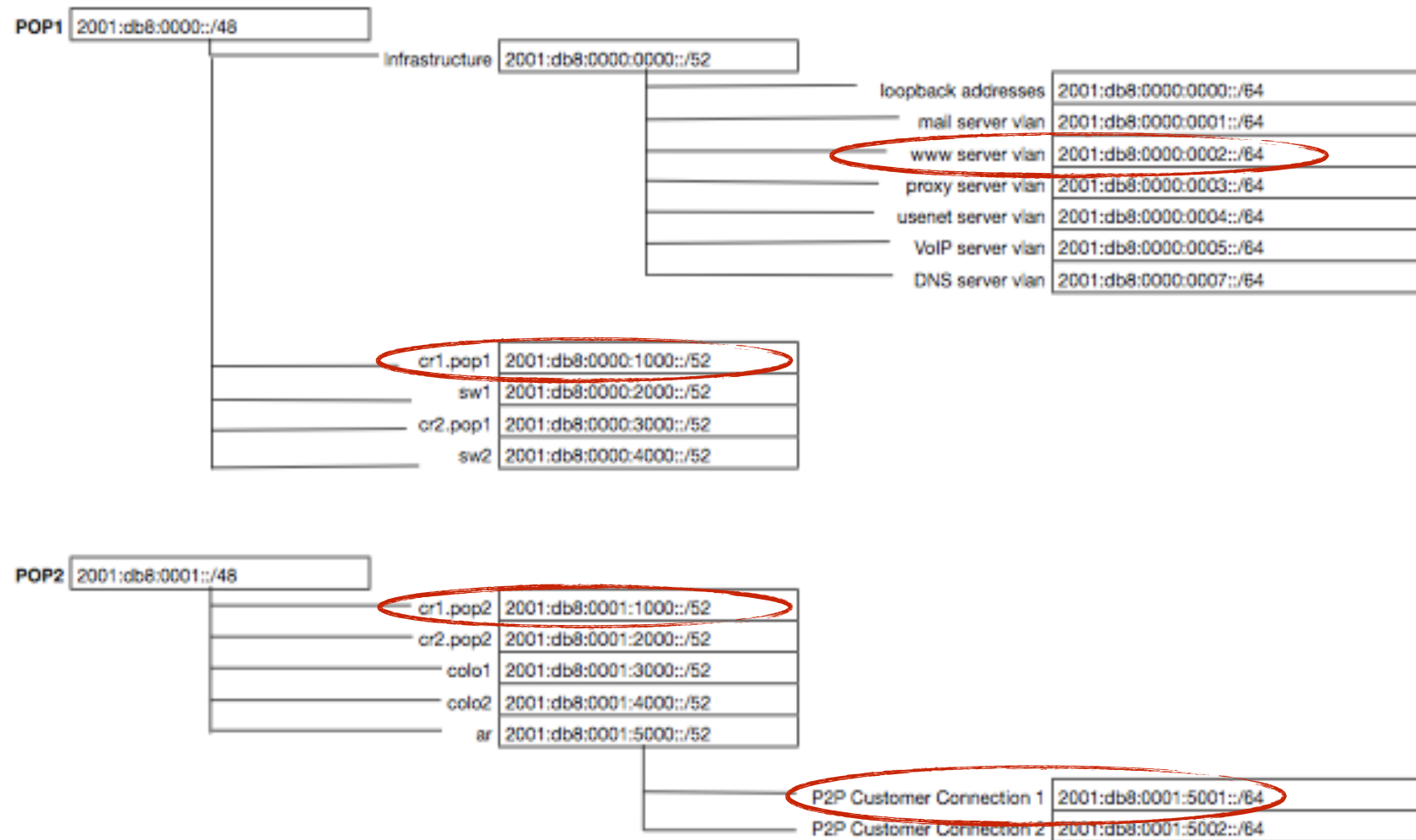
Addressing plan: solution 1

56



Addressing plan: solution 2

57



- **Number of hosts in a /64 is irrelevant**
- **Multiple /48s per pop can be used**
 - separate blocks for infrastructure and customers
 - document address needs for allocation criteria
- **Use one /64 block per site for loopbacks**
- **/64 for all subnets**

- For private networks, consider ULA
- For servers you want a manual configuration
- Use port numbers for addresses
 - pop server 2001:db8:1::110
 - dns server 2001:db8:1::53
 - etc...

Tips

Section 9



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- **“Requirements for IPv6 in ICT Equipment”**
 - Best Current Practice describing what to ask for when requesting IPv6 Support
 - Useful for tenders and RFPs
 - Originated by the Slovenian Government
 - Adopted by various others (Germany, Sweden)

- Customers have no idea how to handle 65536 subnets!
- Provide them with information
 - <https://www.ripe.net/lir-services/training/material/IPv6-for-LIRs-Training-Course/Preparing-an-IPv6-Addressing-Plan.pdf>



- **Websites**

- <http://www.getipv6.info>
- <http://www.ipv6actnow.org>
- <http://datatracker.ietf.org/wg/v6ops/>
- <http://www.ripe.net/ripe/docs/ripe-554.html>

- **Mailing lists**

- <http://lists.cluenet.de/mailman/listinfo/ipv6-ops>
- <http://www.ripe.net/mailman/listinfo/ipv6-wg>



<http://www.ripe.net/training/ipv6/survey>



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The End!

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Konec

Kraj

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پایان

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